

DUNE OF FLANDERS CUP NOVEMBER 23 - 25. 2007

PRE-BRONZE MEN 3 ET 4 FREE SKATING JUDGES DETAILS PER SKATER

Pl.	Name	Nation	Total Segment Score	Total Element Score	Total Program Component Score (factored)		Deductions
			=	+	+		-
1	Jean Pierre BERCHE	FRA	14.54	3.04	11.50		0.00

#	Executed Elements	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	J10	Scores of Panel
1	1S+1T	0.80	-0.03	0	-1	-1	0	0						0.77
2	USp1	1.20	-0.50	0	-1	-2	-2	-2						0.70
3	1T+1T	0.80	-0.03	0	0	-1	0	-1						0.77
4	SSp	0.00	0.00	-	-	-	-	-						0.00
5	1S+1T	0.80	0.00	0	0	-1	0	0						0.80
6	USp	0.00	0.00	-	-	-	-	-						0.00
		3.60												3.04
Program Components		Factor												
	Skating Skills		2.00	1.50	1.50	0.25	1.00	1.25						1.25
	Transitions		2.00	1.50	1.25	0.75	0.75	0.75						0.92
	Performance/Execution		2.00	1.75	1.50	0.25	1.25	1.25						1.33
	Choreography		2.00	1.50	1.50	1.00	0.75	1.00						1.17
	Interpretation		2.00	1.75	1.25	1.00	1.00	0.75						1.08
	Judges Total Program Component Score (factored)													11.50

Deductions		0.00
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x Credit for highlight distribution, jump element multiplied by 1.1

Pl.	Name	Nation	Total Segment Score	Total Element Score	Total Program Component Score (factored)		Deductions
			=	+	+		-
2	Robert SMYTH		7.75	1.07	7.68		1.00

#	Executed Elements	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	J10	Scores of Panel
1	1S	0.40	-0.20	-2	-3	-1	-2	-2						0.20
2	USp	0.00	0.00	-	-	-	-	-						0.00
3	1Lo<	0.00	0.00	-	-	-	-	-						0.00
4	CSp	0.00	0.00	-	-	-	-	-						0.00
5	1F	0.50	-0.20	-2	-2	-3	-2	-2						0.30
6	1T+1T	0.80	-0.23	-2	-3	-3	-2	-2						0.57
		1.70												1.07
Program Components		Factor												
	Skating Skills		2.00	0.75	0.75	0.50	0.50	1.00						0.67
	Transitions		2.00	1.00	1.00	0.25	0.50	1.00						0.83
	Performance/Execution		2.00	0.75	1.25	0.50	1.00	1.00						0.92
	Choreography		2.00	1.00	1.00	0.25	0.50	0.75						0.75
	Interpretation		2.00	0.75	1.00	0.50	0.75	0.50						0.67
	Judges Total Program Component Score (factored)													7.68

Deductions	Falls:	-1.00	-1.00
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x Credit for highlight distribution, jump element multiplied by 1.1